

ENTRY LIST BY TEAM

As of FRI 25 AUG 2017

CRV - Crvena Zvezda Belgrade

No	Name	Pos	Shoots/ Catches	Height m / ft in	Weight kg / lbs	Date of Birth	Citizenship
20	ANIC Ivan	D	L	1.80 / 5'11"	77 / 170	7 JUN 1996	SRB
11	BJELOGRLIC Uros	F	L	1.75 / 5'9"	85 / 187	22 APR 1996	SRB
21	BRKUSANIN Marko	F	R	1.85 / 6'1"	89 / 196	21 JUN 1990	SRB
24	DANIEL Michal	F	L	1.77 / 5'10"	84 / 185	14 AUG 1999	CZE
13	DJUMIC Mirko	F	R	1.83 / 6'0"	80 / 176	19 JAN 1999	SRB
6	GACIC Stefan	F	R	1.80 / 5'11"	73 / 161	10 JAN 1992	SRB
5	JANKOVIC Dusan	F	L	1.80 / 5'11"	70 / 154	1 MAY 1998	SRB
19	KEREZOVIC Nikola	F	R	1.83 / 6'0"	85 / 187	12 SEP 1994	SRB
28	LEONOV Yevgeni	D	L	1.81 / 5'11"	90 / 198	12 MAY 1992	BLR
3	MITIC Jug	GK	L	1.86 / 6'1"	78 / 172	7 JAN 1997	SRB
8	NOVAKOVIC Petar	F	L	1.89 / 6'2"	89 / 196	23 AUG 1996	SRB
9	NOVAKOVIC Ugljesa	D	R	1.83 / 6'0"	90 / 198	17 MAR 1995	SRB
15	PAJEVIC Filip	D	L	1.95 / 6'5"	97 / 214	17 JUN 1997	SRB
17	PODUNAVAC Pavle	D	L	1.82 / 6'0"	82 / 181	15 FEB 1997	SRB
1	RANKOVIC Arsenije	GK	L	1.88 / 6'2"	97 / 214	26 MAR 1992	SRB
22	SABADOS Robert	D	L	1.85 / 6'1"	90 / 198	26 NOV 1989	SRB
4	VUCUREVIC Nemanja	F	R	1.82 / 6'0"	85 / 187	20 APR 1991	SRB
14	VUKICEVIC Luka	F	L	1.86 / 6'1"	82 / 181	3 JAN 1998	SRB
12	ZWICK Andrej	F	L	1.78 / 5'10"	78 / 172	20 SEP 1995	SRB

Total: 17 players and 2 goalkeepers

Team officials:

Function	Name	Citizenship	Date of Birth
Head Coach:	KRIVOSHLYK Igor	BLR	24 MAY 1963
Assistant Coach:	MILINKOVIC Nenad	SRB	20 MAR 1974
General Manager:	DJAKOVIC Goran	SRB	6 OCT 1961
Team Leader:	JAKOVLJEVIC Aleksandar	SRB	23 FEB 1973
Equipment Manager:	KOVANOVIC Vladimir	SRB	23 APR 1978
Team Doctor:	NIKOLIC Srdjan	SRB	9 APR 1969

NOTE

Prior to the initial directorate meeting, which occurs before the team's participation in the competition, there may be a large number of players included in this output. Following that meeting the team's roster will be reduced to no more than the maximum number of players allowed.

LEGEND

D Defence **F** Forward **GK** Goalkeeper **L** Shoots or catches Left
No Jersey Number **Pos** Position **R** Shoots or catches Right